Danny Trang

CONTACT

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www.DannyTrangArt.com
Please request for NDA Password

EDUCATION

San Jose State University
Bachelor of Fine Arts: Animation/Illustration
August 2010 - May 2016

EXPERIENCE

Warner Bros. Animation - DC Entertainment
Harley Quinn: The Animated Series
August 2023 - Present | Storyboard Revisionist

- Communicate with Producers/Directors on Creative & Technical issues with storyboards
- Clean up rough artwork for episode animatics
- Transcribe Action / Dialogue / FX Notes
- Add character labels to track Design Assets
- Review Storyboard Revisions with Producers & Directors
- Manage and Export files to aid Production Assistants
- Revised Storyboards with additional art, clean up art, and subtraction of art
- Revised Storyboards with addtional Character Acting

Harley Quinn / Kite Man: Hell Yeah
June 2021 - August 2023 | Story Assistant Production Manager

- Communicate with Producers/Directors on issues during the Storyboard Process
- Communicate with appropriate department supervisors
- Report any continuity issues between episodes
- Transcribe notes during Animatic Review Sessions
- Ensure that Storyboard Pro files are up to protocol
- Manage and Export files to Editors
- Manage Storyboard Folders on Server for distribution
- Coordinate with Story Artists to make sure they have the proper materials and notes to address
- Manage story teams and ensure deadlines are met
- Schedule and coordinate Storyboard Handouts
- Review and prepare story materials for Shipping

DTrang Art: Convention Vendor
May 2015 - Present | Artist/Creator

- Sell, Print, and Create Art for Merchandise to sell at Convention.
- Manage sales and inventory
- Network with consumers & professionals
- Vendor at San Diego Comic Con

Apple Inc. - via Apex Systems
August 2016 - February 2019 | 3D/2D Animation QA Project Lead

- Manage and structure production team to ensure project standards and deadlines are met
- Identify, troubleshoot and communicate project specific issues to optimize workflow and software developments
- Navigate through 2D/3D environments
- Manage large datasets and delegate work tasks
- Able to identify and prioritize critical tasks
- Review and assess candidate submissions for potential new hires
- Tailor training sessions to ensure new software is comprehended
- Identify, troubleshoot and communicate project specific issues to optimize workflow and software developments

Feature Film Pitch: MUSICAL
June 2015 - February 2016 | Junior Storyboard Artist

- Responsible for creating boards for a musical sequence
- Revised storyboards with additional art, clean up art, and subtraction of art
- Gave & received feedback from director with other peers on storyboard sequences
- Assisted with production papers

7-Up Commercial
October 2014 | Art Assistant

- Responsible of the inking, care, and organization of animation cells
- Assisted in filming on set with lead artist
- Enhanced communication and collaboration skills with the director and producer between lead artist and art team
- Worked on a daily consistent time-frame to complete all assigned tasks by deadlines

SKILLS & INTERESTS

Technical Skills

- Primary knowledge in Mac OSX, Windows, Photoshop, Storyboard Pro, InDesign, Premiere, After Effects, Microsoft Word, Excel, Numbers, & Power point
- Secondary knowledge in Shotgrid, Sketch Up, Auto desk Maya, Illustrator, Final Draft & Traditional Animation

Personal Skills

- Excellent Time Management and Reliable
- Able to work & lead large teams
- Receptive to feedback

Interests & Hobbies

- Tabletop Games
- Graphic Novels
- Wood Working
- Watches
- Hockey
- Cars